Roll No. Total No. of Pages : 02

Total No. of Questions: 09

MCA (2012 & Onward) (Sem.-3)

JAVA PROGRAMMING

Subject Code: MCA-304

Paper ID: [B1160]

Time: 3 Hrs. Max. Marks: 100

INSTRUCTION TO CANDIDATES:

- 1. SECTIONS-A, B, C & D contains TWO questions each carrying TWENTY marks each and students has to attempt any ONE question from each SECTION.
- SECTION-E is COMPULSORY consisting of TEN questions carrying TWENTY marks in all.
- 3. Use of non-programmable scientific calculator is allowed.

SECTION-A

- Q1: a) What is Inheritance? Write a Program in Java to illustrate the concept of Multilevel Inheritance
 - b) Broadly explain the concept of Constructors in Java with a program.
- Q2: a) Discuss the role of Finalize method in Java.
 - b) Compare and contrast Method Overloading and Overriding.

SECTION-B

- Q3: a) What is Interface? How Multiple Inheritance can be achieved using Interface? Explain with suitable example.
 - b) What is Package? Write a Program in Java to explain the concept and use of Package.
- Q4: a) What is Exception? How Exceptions can be created and handled in Java? Explain with suitable examples.
 - b) Broadly discuss the concept of String Tokenizer in Java with suitable examples.

SECTION-C

- Q5: a) Discuss the different stages in the life cycle of an applet. Distinguish between init() and start() method.
 - b) What is an Applet? How do applets differ from application programs? How arguments can be passed to an applet?
- Q6: a) What is a Swing? Explain the concept and role of swings briefly with a program in Java.
 - b) What is the use of JDBC? Explain with suitable examples.

SECTION-D

- Q7: a) Compare and contrast TCP and UDP Sockets.
 - b) What is Servlet? Explain different types of servlets with suitable examples.
- Q8: a) What is JSP? Explain its usage with suitable examples.
 - b) Write a short note on Socket Programming?

SECTION-E

- Q9: Write short notes on following with help of example/diagram if needed:
 - a) Final Class
 - b) Frames
 - c) Popup Menus
 - d) Scanner class
 - e) Abstract Class
 - f) Static Class
 - g) Servlet Life Cycle
 - h) Enumerated data-type
 - i) User defined Exceptions
 - j) Keywords